



Master Guide Curriculum Check List

Program Requirements for Leaders of Adventist Junior Youth



General Conference Youth Ministries Department

I. Prerequisites Initial Date **1.** Be a baptized member, in regular standing, of the Seventh-day Adventist Church. **2.** Have a written recommendation from your local church board. **3.** Be at least 16 years of age to start the Master Guide curriculum and at least 18 years of age at completion. **4.** Be an active staff member of an Adventurer or Pathfinder Club. **5.** Complete a Basic Staff Training Course¹ and be involved for a minimum of one year in one² of the following ministries: Check one: a. Adventurer Ministries **b.** Pathfinder Ministries **Additional Prerequisite Notes** 1. The Master Guide curriculum must be completed in a minimum of one year and a maximum of three years. **2.** Those completing the Master

Guide curriculum do so under the supervision of the Conference/ Mission Youth Ministries Director or his/her designated Master Guide.

II. Spiritual Development		
	Initial	Date
1. Read or listen to the book <i>Steps</i>		
to Christ and submit a one page		
response focusing on the benefits of		
the reading. ³		
2. Complete the devotional guide		
Encounter Series I, Christ the Way,		
or complete another year long Bible		
reading plan that covers the four		
Gospels.		
3. Read or listen to the book		
Desire of Ages.		
4. Do one of the following:		
a. Keep a devotional journal for a	Check o	ne:
minimum of four weeks,		
summarizing what you learned		
in your devotional time and		
outlining how you are growing		
in your faith.		
b. Complete the <i>Steps to</i>		
Discipleship Personal		
Spirituality Curriculum ⁴		
5. Be involved in one or more		
evangelistic or community based		
outreach programs.		
6. Prepare a one page point form		
(bullet point) summary on each		
of the 28 fundamental beliefs.		
7. Develop and give a presentation on		
four of the following beliefs,		

making use of visual aids if	
possible.	Check four:
a. Creation	
b. The Experience of Salvation	
c. Growing in Christ	
d. The Remnant and its Mission	
e. Baptism	
f. Spiritual Gifts and Ministries	
g. The Gift of Prophecy	
h. The Sabbath	
i. Christ's Ministry in the	
Heavenly Sanctuary	
j. The Second Coming of Christ	
k. Death and Resurrection	
8. Enhance your knowledge of	
church heritage by completing the	
following:	
a. Earn the Adventist Church	
Heritage Award.	
b. Read a book about SDA youth	
ministry such as:	
 The Pathfinder Story 	
 We are The Pathfinders 	
Strong: The First Fifty	
Years by Willie Oliver	
with Patricia Humphrey.	
 Another book that 	
is approved by your	
supervising Conference/	
Mission Youth Ministries	
Director.	

	Initial	Date
c. Reading a book about church		
heritage such as:		
 Anticipating the Advent by 		
George Knight.		
 Tell It to the World by 		
Mervyn Maxwell		
 Light Bearers to the 		
Remnant by Richard		
W. Schwarz and Floyd		
Greenleaf		
 The Church Heritage 		
Manual produced by the		
General Conference Youth		
Department.		
 Another book that 		
is approved by your		
supervising Conference/		
Mission Youth Ministries		
Director.		
8. Complete a two page		
(minimum) research paper		
about a standard temperament		
analysis program and complete		
the affiliated temperament		
inventory.		
,		
Development		

III. Skills D

- **1.** Attend and complete a seminar in each of the following 12 subjects:1
 - a. Leadership
 - **1.** How to be a Christian leader

			Initial	Date
	2.	Vision, mission, and		
		motivation		
	3.	Risk Management		
		for Adventurer and		
		Pathfinder Ministries		
		Discipline		
b.	_	munication		
	5.	Communication theory,		
		listening skills,		
	6.	Practical communication		
		practices		
	7.	Understanding and teach-		
	_	ing to learning styles		
C.		rivity and resources		
	8.	How to prepare effective		
	_	creative worship		
	9.	Understanding and using		
	C1 11	creativity		
d.		l evangelism		
	10.	Principles of youth and		
		children's evangelism		
	11.	How to lead a child to		
	40	Christ		
	12.	Understanding your		
T T		spiritual gifts		
		arn the following honors:		
		stian Storytelling		
		ping Skills I-IV ing & Marching (if this		
U.		r is not applicable in your		
		try's culture, suggest an		
		native to your supervisor)		
	anen	iauve to your supervisor)		

2.

	mmai	Date
d. Knots		
3. Earn two additional honors		
or awards of your choice, not		
previously earned.		
4. Hold a current Red Cross First		
Aid and Safety certificate or its		
equivalent.		
5. Supervise participants through		
either an Adventurer or Pathfinder		
Class level or teach a Sabbath		
School class for at least one year to		
a group of children ages 6 to 15.		
IV. Child Development		
1. Read or listen to <i>Education</i> and		
submit a one page response focusing		
on the benefits of your reading. ²		
2. Read or listen to either <i>Child</i>		
Guidance or Messages to Young		
People and submit a one page		
response focusing on the benefits of		
your reading. ³		
3. Attend three seminars dealing with		
child development or educational		
theory relating to the age of your		
primary ministry group. ¹		
4. Observe for a period of two hours a		
group of Adventurers or Pathfinders		
and write a reflection on their		
interaction with each other and with		
the staff.		

V. Leadership Development Initial Date **1.** Read a current book on your choice of topic under the general category of "Leadership Skill Development." These are some suggestions: **a.** Positive Church in a Negative World by John Arrias. **b.** Take The Risk by Ben Carson. **c.** Ellen White on Leadership by Cindy Tutsch. **d.** Help! I'm being Followed by Clinton Valleyn. **e.** Other book recommended by your supervising Conference/ Mission Youth Ministries Director. **2.** Demonstrate your leadership skills by doing the following: **a.** Develop and conduct three creative worships for children and/or teenagers. **b.** Participate in a leadership role with your local church children's/youth group in a Conference sponsored event. **c.** Teach three Adventurer Awards or two Pathfinder Honors.

d. Assist in planning and leading a field trip for a group of Adventurers, Pathfinders, or Sabbath school class for

	Initial	Date
children ages 6 to 15.		
e. Be an active Adventurer,		
Pathfinder, or Sabbath school		
staff member for at least one		
year and attend at least 75% of		
all staff meetings.		
3. Write goals that you would like to		
accomplish in your ministry.		
4. Identify three current roles in		
your life, at least one of which is		
spiritually oriented, and list three		
goals or objectives for each.		
3		
VI. Fitness Lifestyle Development		
1. Participate in a personal physical		
fitness plan by completing one of		
the following:	Check o	one:
a. The physical components of		ì
the AY Silver Award. If you		
already have the AY Silver		
Award, then move on to the AY		
Gold Award.		
b. A school physical fitness		ì
program.		
c. A personal physical fitness		ì
program based on a fitness		
book of your choice or		
a workout program in		
consultation with your local		
supervising Master Guide or		
authorized instructor.		

VII. Documentation

 Compile a portfolio documenting all of your work related to completing the Master Guide curriculum. Initial Date

Notes

- 1. Seminars should be of at least 90 minutes in length. All the seminar facilitators must be approved by the Conference youth director or the church pastor.
- 2. It would be advantageous for a Master Guide to have working knowledge of both Adventurers and Pathfinders ministries.
- **3.** Suggested themes, questions and subjects are given in the *Master Guide Curriculum Manual*.
- **4.** The *Steps to Discipleship Personal Spirituality Curriculum* can be found and download at the General Conference website: www. gcyouthministries.org.